

# Color Image Steganalysis Based on Steerable Gaussian Filters Bank

Hasan ABDULRAHMAN <sup>1</sup>, Marc CHAUMONT <sup>2,3,4</sup>, Philippe  
MONTESINOS <sup>1</sup>, Baptiste MAGNIER <sup>1</sup>

(1) Ecole des Mines d'Alès, France

(2) University of Nîmes, France

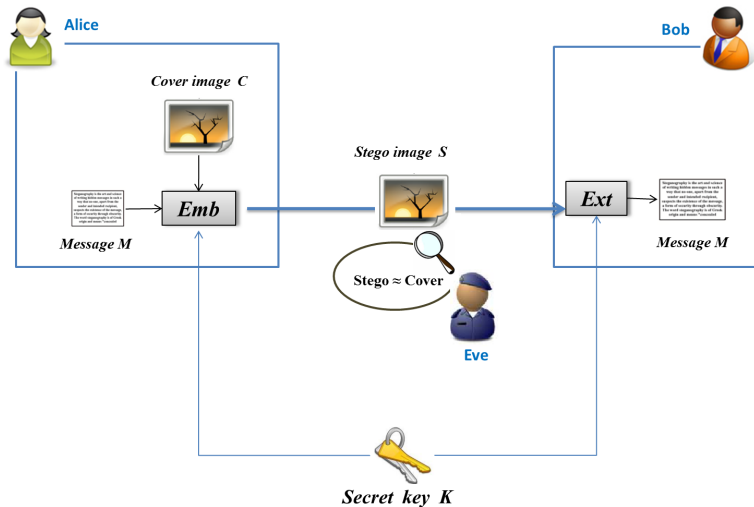
(3) University Montpellier, France

(4) CNRS, Montpellier, France

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# Steganography / Steganalysis



# Color steganalysis

## Few dates and references

- 2013, The color steganography / steganalysis could be explored (a real world problem) [14],
- 2014, The CFA traces can be used: [15], **CFARM** [9],
- 2015, The correlation between color channels can be used: **CRM** [10], **GCRM** [2].

- 14 **Real World:** " Moving steganography and steganalysis from the laboratory into the real world, " A. D. Ker, P. Bas, R. Böhme, R. Cogranne, S. Craver, T. Filler, J. Fridrich, and T. Pevný, IH&MMSec'2013, Montpellier, France, June 17-19, 2013.
- 15 "Steganalysis in technicolor" boosting ws detection of stego images from CFA-interpolated covers, " M. Kirchner and R. Bohme, ICASSP'2014, Florence, Italy, May 2014.
- 9 **CFA Rich Model (CFARM):** " CFA-aware features for steganalysis of color images, " M. Goljan and J. Fridrich, IS&T/SPIE Electronic Imaging 2015, San Francisco, CA, USA, Feb. 2014.
- 10 **Color Rich Model (CRM):** " Rich model for steganalysis of color images, " M. Goljan, J. Fridrich, and R. Cogranne, WIFS'2014, Atlanta, GA, USA, Dec. 2014.
- 2 **Geometric Rich Model (GRM):** " Color images steganalysis using rgb channel geometric transformation measures, " H. Abdulrahman, M. Chaumont, P. Montesinos, and B. Magnier, Wiley Journal, Feb. 2016.

## Proposition

In the rich model method, a residual is computed for each pixel:

$$\mathbf{R}(x, y) = \hat{I}(x, y)(\mathcal{N}(x, y)) - c \cdot I(x, y).$$

### Proposition

- Define the residual as a function of a gradient and a tangent,
- $\rightarrow$  Use more precise filters than those used in SRM.

Remark: The proposition may also be applied to grey-level images.

# Why using Steerable Gaussian Filters?

## The facts...

- Filters bank allows to better detect image features such as edges,
- The steerable filters are one of the most popular solution,
- Freeman and Adelson [5] have proposed steerable filters directed at specific angles built with a linear combination of Gaussian derivatives.

→ A finer computation of magnitude of the gradient and the tangent!

[5] W. T. Freeman and E. H. Adelson, " The design and use of steerable filters, " in IEEE Trans. on Pattern Analysis & Machine Intelligence, Vol.13(9):pp.891–906, 1991.

## Definition of the Steerable Gaussian Filters (1)

Let us note the basic derivatives of Gaussian filters  $\partial\mathcal{G}_\sigma/\partial x$  and  $\partial\mathcal{G}_\sigma/\partial y$  along the  $x$ -axis and  $y$ -axis at position  $(x, y)$  in the image:

$$\left\{ \begin{array}{l} \frac{\partial\mathcal{G}_\sigma(x, y)}{\partial x} = \frac{-x}{2\pi\sigma^4} \cdot e^{-\frac{x^2 + y^2}{2\sigma^2}} \\ \frac{\partial\mathcal{G}_\sigma(x, y)}{\partial y} = \frac{-y}{2\pi\sigma^4} \cdot e^{-\frac{x^2 + y^2}{2\sigma^2}}, \end{array} \right. \quad (1)$$

with  $\sigma$  the standard-deviation of the Gaussian filter.

## Definition of the Steerable Gaussian Filters (2)

The first order directional Gaussian derivative  $\mathcal{G}_{\sigma,\theta}$  at an angle  $\theta$  can be expressed as [5]:

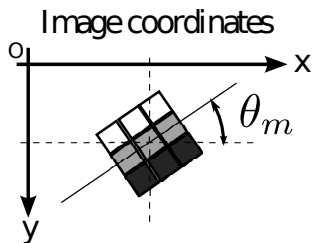
$$\mathcal{G}_{\sigma,\theta}(x, y, \sigma) = \cos(\theta) \cdot \frac{\partial \mathcal{G}_{\sigma}}{\partial x}(x, y) + \sin(\theta) \cdot \frac{\partial \mathcal{G}_{\sigma}}{\partial y}(x, y). \quad (2)$$

→ Possible to build a filter kernel for a given angle  $\theta$

→ ... then to apply a convolution and to find the derivative for that angle.

# Illustration (1): A Steerable Gaussian Kernel

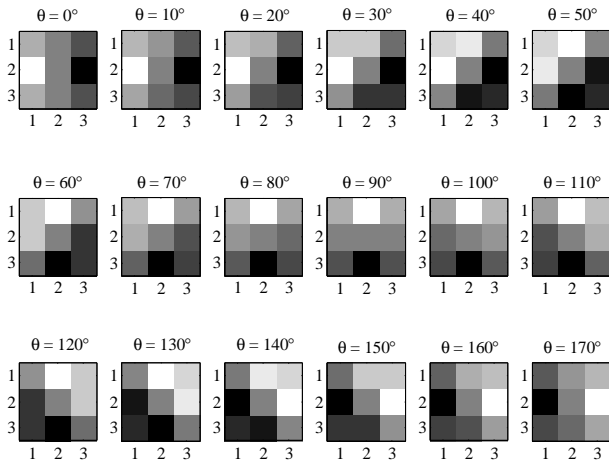
A kernel with  $\theta_m$  its *kernel angle*.





## Illustration (2): Steerable Gaussian Kernels

- $\sigma = 0.7$ , filter support size =  $3 \times 3$  pixels,
- Rotation step =  $\Delta\theta = 10^\circ$ ,
- Rotation range =  $\theta \in \{0^\circ, \dots, 180^\circ - \Delta\theta\}$ ,
- Leads to 18 filters (Dresden and BOSSBase, PPM demosaicking, and cropping)



## Definition of the Steerable Gaussian Filters (3)

Given  $\sigma$  and  $\theta$ , an **image derivative**  $I_{\sigma,\theta}$  is obtained by convolving the original gray-scale image  $I$  with the oriented Gaussian kernels  $\mathcal{G}_{\sigma,\theta}$ :

$$I_{\sigma,\theta}(x,y) = (I * \mathcal{G}_{\sigma,\theta})(x,y). \quad (3)$$

The gradient magnitude  $\|\nabla I(x,y)\|$  equals to the maximum absolute value response of  $\mathcal{G}_{\sigma,\theta}$  for the different angles :

$$\|\nabla I(x,y)\| = \max_{\theta \in [0,180[} (|I_{\sigma,\theta}(x,y)|), \quad (4)$$

$$\theta_m = \arg \max_{\theta \in [0,180[} (|I_{\sigma,\theta}(x,y)|). \quad (5)$$

$\theta_m$  is the *kernel angle*.

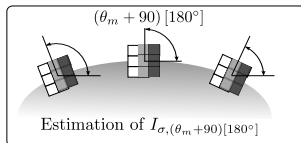
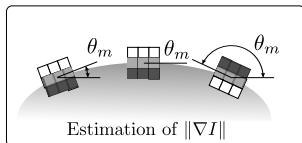
# An interesting complementary measure

## A fact...

- The modifications due to embedding will preferentially occur along the curves of constant intensity.

→ Let us also consider the tangent vector

... that is to say the derivative value at angle  $(\theta_m + 90^\circ)$  [180°]



# Resume

- For a color image, each channel is considered separately.
- A gradient magnitude per channel ( $|R_{\sigma, \theta_m}|$  for the red, and so on...)
- A tangent derivative per channel ( $R_{\sigma, (\theta_m + 90)[180^\circ]}(x, y) \dots$ )

Then,

- quantize,
- truncate,
- compute triplets co-occurrence matrices for directions  $\in \{\rightarrow, \leftarrow, \uparrow, \downarrow, \nearrow, \swarrow, \nwarrow, \searrow\}$ ,
- and apply a SPAM merging process.

# Features: "Steerable Gaussian - Color Rich Model (SGRM)"

Our SGRM features are made of:

- 18 157 features from CRM [10],
- 2 808 features from gradient magnitude images ( $T \in \{2, 3\}$ ),
- 1 598 features from tangent derivative images ( $T \in \{1, 2, 3\}$  and for  $T=3$  there is a fusion of matrices),

**Feature vector dimension = 22 563.**

[10] M. Goljan, J. Fridrich, and R. Cograñe., " Rich model for steganalysis of color images, " in Proc. IEEE Int. Workshop on Inf. Forensics Security, Atlanta, GA, USA, pages 185–190, Dec. 2014.

# Experimental Protocol

## 10 000 color images of size $512 \times 512$ :

- 3500 Nikon Raw Color images from Dresden Image Database,
- 1000 Canon Raw color images from Break Our Steganographic System Database,
- Patterned Pixel Grouping (PPM) demosaicking,
- Randomly cropped images (the left-up pixel has a non interpolated Red value) of size  $512 \times 512$ .

## Embedding algorithms:

- S-UNIWARD,
- WOW,
- Synch-HILL,
  
- Payload sizes  $\in \{0.01, 0.05, 0.1, 0.2, 0.3, 0.4, 0.5\}$  Bit Per Channel,
- Same proportion in each channel.

# Performance Evaluation

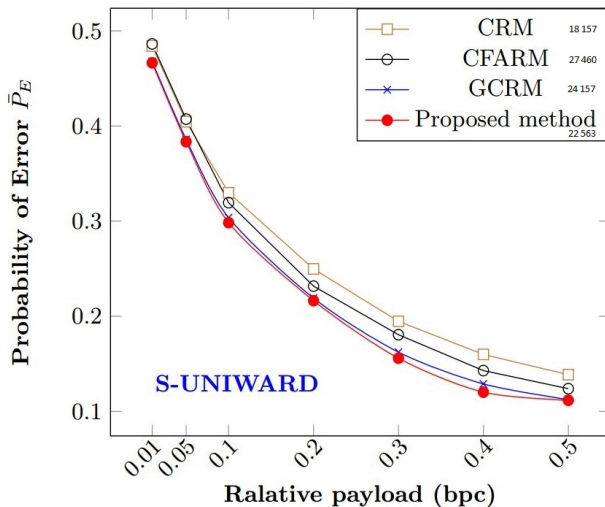
We use the testing error under equal priors:

$$\bar{P}_E = \min_{P_{FA}} \frac{1}{2} [P_{FA} + P_{MD}(P_{FA})],$$

with  $P_{FA}$  the false alarm probability, and  $P_{MD}$  the missed detection probability.

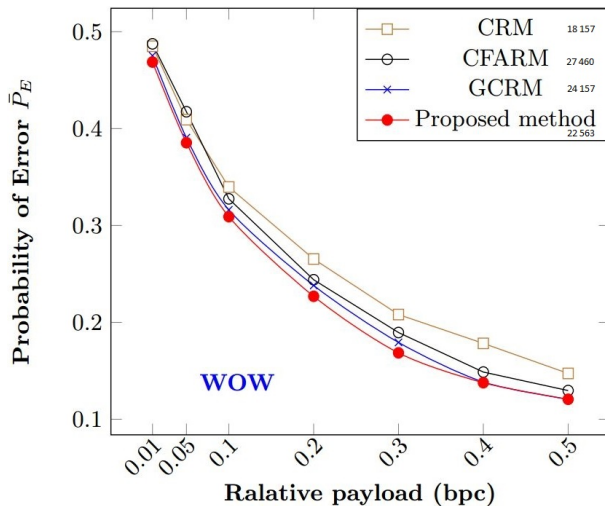
- 10 different splits with 10 000 pairs of covers/stegos for the learning and for the test,
- The Ensemble Classifier for learnings/tests,
- $\bar{P}_E$  is the average testing error over 10 tests.

# Results: S-UNIWARD

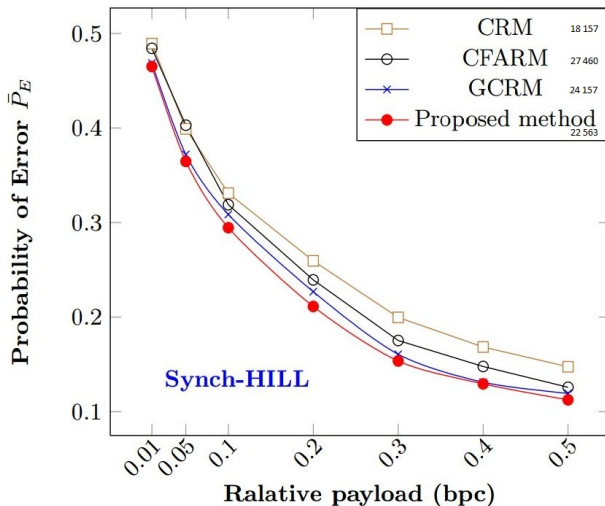




# Results: WOW



# Results: Synch-HILL



# Discussion

- A fine estimation of the gradient magnitude and the derivate for the tangent increases the detection of 2-3% compared to CRM.
- This is the most efficient approach among the modern approaches whose feature vector dimensions  $\approx 20\ 000$ ,
- The concatenation of GCRM and SGRM does not significantly improve the results ( $<1\%$ ),

# Conclusion

- Steerable Gaussian Filter for a precise estimation of gradients and tangents,
  - The feature set is added to the CRM set,
  - The best results for color steganalysis on a color database whose RAW images have been demosaicked with PPM.
- 
- Some trivial additional tests (color or not) can be done,
  - Open issues for color steganography:
    - ▶ embedding with a global optimized approach,
    - ▶ a MiPOD-like embedding?
    - ▶ synchronization of the selection channel (see [23] CMD-Color),
    - ▶ JPEG and color (color space, sampling, quantization,...)
  - Open issues for color steganalysis:
    - ▶ How to better take into account the correlation between channels?,
    - ▶ What are the results with an Adaptive steganalysis (Selection-Channel-Aware steganalysis)?